

Course Description

RTV1240C | Sound Design | 3.00 credits

In this introductory Sound Design course students will learn an overview of sound recording and audio postproduction.

Course Competencies

Competency 1: The student will understand the basic components of sound production by:

- 1. Identifying basic sound production and design vocabulary
- 2. Defining crew positions and responsibilities
- 3. Identifying the sound production workflow of an audio/visual project

Competency 2: The student will demonstrate proficiency in industry-standard sound recording by:

- 1. Developing critical listening skills
- 2. Executing pre-production and production protocol
- 3. Executing sound recording techniques and live mixing
- 4. Implementing sound recording protocol and techniques to an audio project

Competency 3: The student will apply sound file management skills by:

- 1. Identifying various sound file formats
- 2. Incorporating sound file import and export procedures into an editing system
- 3. Preparing sound files for editing

Competency 4: The student will demonstrate sound post-production techniques by:

- 1. Identifying basic sound editing tools and techniques
- 2. Implementing basic editing functions for sound
- 3. Enhancing sound quality through Foley and ADR to meet industry standards

Competency 5: The student will apply sound finishing techniques by:

- 1. Determining the components for a sound mix
- 2. Implementing a sound mix for a final audio/visual project
- 3. Exporting deliverable sound formats to meet industry standards

Learning Outcomes:

- Use quantitative analytical skills to evaluate and process numerical data
- Solve problems using critical and creative thinking and scientific reasoning
- Use computer and emerging technologies effectively
- Demonstrate an appreciation for aesthetics and creative activities